

# Travel Battleship Game

## My Ships

A										
B										
C										
D										
E										
F										
G										
H										
I										
J										
	1	2	3	4	5	6	7	8	9	10

Start off by positioning your 5 ships on the top grid. Use the same number of these letters to represent each ship:

Aircraft Carrier – AAAAA

Battleship – BBBB

Crusier – CCC

Submarine – SSSS

Destroyer – DD

Each player takes turns calling out a spot on the board using the letter and number combination – for example, C7. The other player lets them know if that spot is a hit (there is a part of a boat in that spot) or a miss (no boat on that spot).

## Opponent's Ships

A										
B										
C										
D										
E										
F										
G										
H										
I										
J										
	1	2	3	4	5	6	7	8	9	10

Each player can keep track of their guesses by writing a letter H (for a hit) or M (for a miss) on the bottom grid. They should also keep track of their opponent's guesses on the top grid.

Once a player hits all of the squares occupied by a single ship, that ship is considered sunk. When a player has a ship sunk, they must let the other player know and tell them what ship it is.

The first player to sink all of their opponent's ships wins the game.